The Signal Enhance Open Community License Standard (seOCL)

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Preamble:

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**Section 0: Purpose**

**The Signal Enhance Open Community License Standard (seOCL) v1.0** is a conditional license intended to enable open, transparent, and accessible community-developed intellectual property, including software, hardware, and derivative works. This license was developed to protect creators from unauthorized commercial exploitation while fostering public collaboration.

Signal Enhance supports open access, but opposes the misuse of community-driven works by for-profit corporations and large-scale actors who seek to commercialize such works without fair compensation or attribution. This license allows creators to impose clear, enforceable limits on for-profit use, enabling negotiation and fair licensing terms for commercial actors.

For this, we employ **the seOCL v1.0** **licensing standard**, and as an extension, “we” (Signal Enhance) aim to protect socialization and open-source by enabling creators to set fair commercial limits on their work. We as a brand use this license in several of our works, and plan to continue this fair-use based approach to releasing our sources to the public. This license sets forth no specific conditions or regulations that force the creator to place a value on their work. Rather, it limits commercial actors from using said works for profit without the true creator being attributed or mentioned, while still allowing for free community usage rather easily.

**Section 1: Definitions**

1. **“Signal Enhance”, “we”, or “us”** refers to the organization that originated this license, including its affiliated brands, such as “open house.”.
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3. **“Software”** refers to the licensed work including, but not limited to:
   1. Source code
   2. Compiled binaries
   3. Scripts
   4. Hardware schematics
   5. Other unlisted intellectual properties released under this license.

This definition includes non-software works where explicitly stated.

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2. **“End-user”** refers to a natural person or entity that uses this software or any derived form of it.
3. **“For-profit entity”** refers to any natural person, legal entity, or organization that receives or intends to receive financial benefit, revenue, funding, or compensation (directly or indirectly) from use of the software. Common examples include, but are not limited to:
   1. Monetized applications
   2. Software embedded in paid services
   3. SaaS platforms
   4. Enterprise deployments
   5. Integrations into a product or offering that charges users
4. **“Infringement”** means any use of the licensed software or derived works in violation of this license, including unlicensed commercial exploitation, unauthorized redistribution, or circumvention of license terms.

**Section 2: General Conditions**

To ensure fair use and protect against unauthorized commercialization, the following conditions apply:

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   4. A for-profit entity has no legal right or entitlement to a license under seOCL. Commercial use is a privilege granted solely at the creator’s discretion.
4. **Distribution Requirements:**
   1. Any work using this license must include a full, unaltered copy of this license.
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   1. Be clearly labeled and distinct from the base license.
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   3. Use clear, unambiguous language.
   4. Avoid contradictions or overrides to seOCL v1.0.
   5. Not create loopholes for unauthorized commercialized commercial use.
   6. Not redefine terms already defined in this license.
   7. Be vetted by legal counsel when possible.
   8. Use metrically verifiable thresholds for defining “for-profit” (e.g., revenue caps, transaction counts, user scale). For example, “*If any entity derives over $1,000 USD in revenue using this software, they qualify as for-profit and must request a commercial license.*”
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End of Base License // seOCL v1.0

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For more information on this license, visit the repository: https://github.com/signalenhance/seOCL

**Developer-Defined Supplemental Terms Template**

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**--- BEGIN SUPPLEMENTAL TERMS ---**

[Insert your additional terms, conditions, or usage limitations here. You must define what constitutes a "for-profit" use case below. Failure to do so renders the license non-enforceable.]

Examples:

\* Definition of "for-profit" threshold specific to your project (e.g., “Any use that generates over $500 USD in revenue per month.”)

\* Restrictions on geographic distribution

\* Acceptable types of modification or redistribution

\* Limitations on AI training or data scraping

\* Contact method for commercial licensing requests

**--- END SUPPLEMENTAL TERMS ---**

End License // seOCL v1.0 + Author-Defined Supplemental Terms